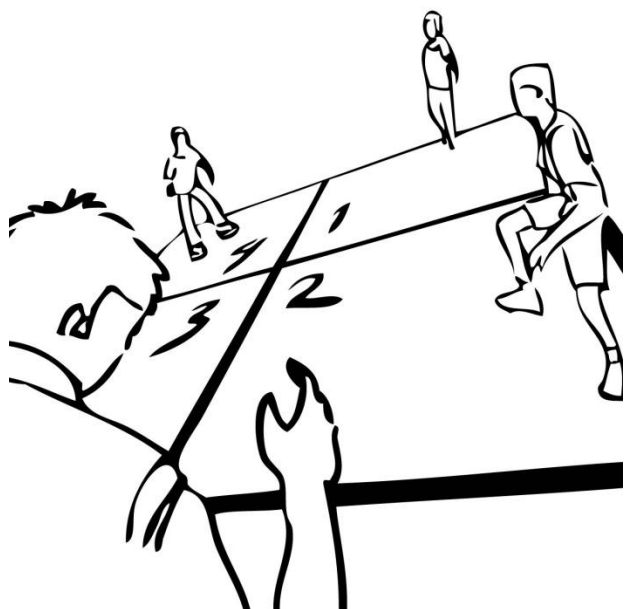


TROOP 185 AGAWAM

FOUR SQUARES COMPETITION



Supplies: 9 inch rubber ball

Area: Four square court

Number of Players: 4 players, one for each quadrant.

Scoring: None.

Rules:

The object of the game is to advance to quadrant A and stay there as long as possible.

1. The rotation of players is from 4 to 3 to 2 and finally to 1.
2. The game is always started by 4 who bounce serves the ball to any one of the other players. The serve may be made with one or both hands. If the serve is unsuccessful, the player is 'down' or 'out' (goes out of the game).
3. The player to whom the ball was served returns the ball to any of the other three squares after one bounce.
4. The play is continued until a player commits one of the following violations:
 1. The ball lands on a line ('lines') or out of the court area.
 2. The ball is hit with the fist.
 3. The ball hits a player in another quadrant. In this case the player who is hit is down, and not the player who served the ball.
 4. Momentarily holds the ball (stickies or holdies).
6. When play is stopped because of a violation, the player committing the violation goes to the end of the waiting line, while the other players move up in regular rotation. The first person in the waiting line becomes the player in quadrant 4.

LINE JUDGES DECISIONS ARE FINAL